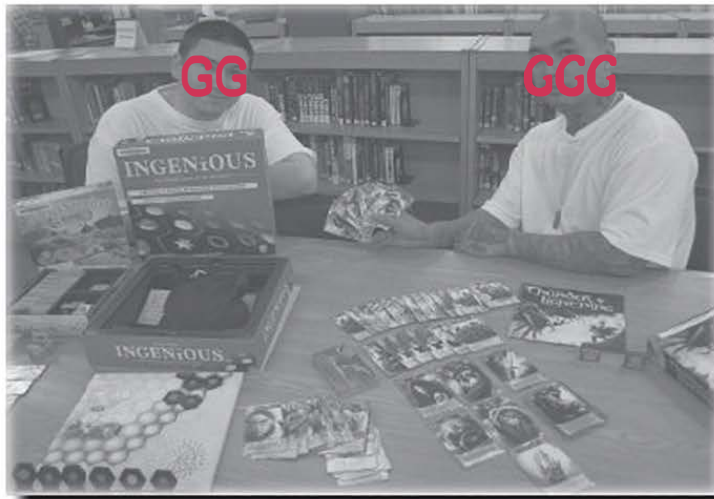


By Playing Games!



Library Clerks Dunn & Ouk Display Games



Kingdomino

"Words ought to be a little wild for they are the assault of thoughts on the unthinking." John Maynard Keynes

Have Fun Down at the Library!



By Edward Dunn, Library Clerk

For those of you who do not know, the library here at Rush City is not only a place for books, magazines, or audio books, but it is also a place where you can play games. The library here has a lot of games to choose from, ranging from single player to multiple player options. Thus, if you and a few of your friends would like to try something new down at the library, check out a game or two and try out your hand. Below are reviews of some of the games that many library patrons like.

King Domino Reviewer

King Domino is a quick and easy game to learn, but more importantly it's fun! This game can be played heads up 1 vs. 1 or can be played with a group of friends of up to four players. The basic premise of the game is to create a kingdom using the different types of land tiles given, such as swamp tiles, forest tiles, and water tiles. The reference to dominoes comes from the adjoining of matching tiles that are of the same land type. These tiles, when connected to each other based on a matching order, are all added up and scored at the end of the game to see who wins. The person who has the highest amount of points at the end of the round wins. This was the first game I was introduced to here at MCF-Rush City, and I have had many hours of fun playing it since then. Once you get the hang of the game and understand some of the basic strategy behind it, you and your friends can enjoy a competitive and fun gaming experience. There are also additional gaming variations that you can choose to use when playing, once players have mastered the basic game mode. No two games are ever the same. This game only takes about twenty minutes from start to finish, so it is possible to play multiple games with your library time once you learn the basics. I highly recommend coming down and giving this game a try.

Ingenious

Ingenious is another great game that we have down here at the MCF-Rush City library. This game can be played heads up 1 vs. 1 or played with up to four players. Ingenious is extremely easy to learn and is already popular with many people in our education department. It is played on a hexagonal shaped playing field with domino like tiles. The game play involves the matching of symbols and shapes. The more matching symbols you are able to connect to one another allows you to move your matching colored peg that many spaces down your score card. The goal is to march your different colored score-keeping pegs towards victory down to the end of the score card. But not so fast, the saying "you're only as fast as your slowest man" applies in this game. The pegs that you march down toward the end of the score card are important, but your score is only equal to the lowest value peg that you have on your score card. So a player may seem like they are leaps and bounds ahead of everybody else for the majority of the game, but in the end, if that player does not focus on each color peg equally, they may end up losing. This game usually takes about thirty minutes to play all the way through, so come down and give it a shot during your next library visit.

Thunder and Lighting

For those of you who enjoy playing card games that don't involve the standard deck of playing cards, then you should definitely check this game out. If you are a fan of cool artwork, the illustrations alone should be enough to get you interested. The characters in this game come from well-known Nordic mythology, like Thor and Loki and other mystical folklore creatures such as trolls and giants. This game is strictly a two player game and is optimal for the most competitive gamers. It is strictly you versus your opponent, and whoever is crafty enough to come up with the best strategy, wins. There is a little bit of luck involved, depending on the order of the cards that you draw, but skill has a lot to do with victory. The game is won by either wiping all your opponent's cards off of the battlefield or discovering their ring or crown, depending on who your character is. The game can be won within a few minutes of game play or become epic battles, lasting up to half an hour or so, depending on the strategies used. People who have played the game have described it as similar to Yugio with a touch of Magic the Gathering mixed in. I'm not really sure about that, since I've never really played either of the two games, but you'll have to come down and see for yourself.

By Edward Dunn